

AMENDMENT

In the Claims:

Please **cancel** Claims 2-13, 15-19, and 21-~~30~~<sup>25</sup>.

Please **add** the following new Claims ~~31-36~~<sup>26-31</sup>.

R1.26  
Sub B  
26 ~~31~~. (New) The performance data editing method of claim 1, wherein one or plural execution icons are displayed in each layer on the screen of the display and are arranged in a prescribed direction in correspondence with the progress of performance data.

27 32. (New) The performance data editing method of claim 1, wherein each layer is displayed as an execution icon layer in correspondence with the execution-related data.

28 33. (New) The performance data editing method of claim <sup>27</sup>32, wherein the execution icon layer contains at least one of a tempo icon layer, a dynamics icon layer, a joint icon layer, a modulation icon layer, an accent icon layer, an attack icon layer, and a release icon layer.

A 29 34. (New) The performance data editing method of claim 1, wherein a name of the layer is additionally displayed in accordance with the instruction when the layer is displayed on the screen of the display.

30 35. (New) The performance data editing method of claim 1, wherein an operator for controlling the layer is further displayed in accordance with the instruction when the layer is displayed on the screen of the display.

31 36. (New) The performance data editing method of claim 1, wherein when the execution icon attached to the layer is edited, content of edition is reflected onto performance data.